

Advanced Challenges in Web Technologies

**Or,
Engineering
Internet-Scale
Systems**

Examples of Internet-scale systems

facebook

→ 2.4 billion users every day → 1/4 world!

Amazon

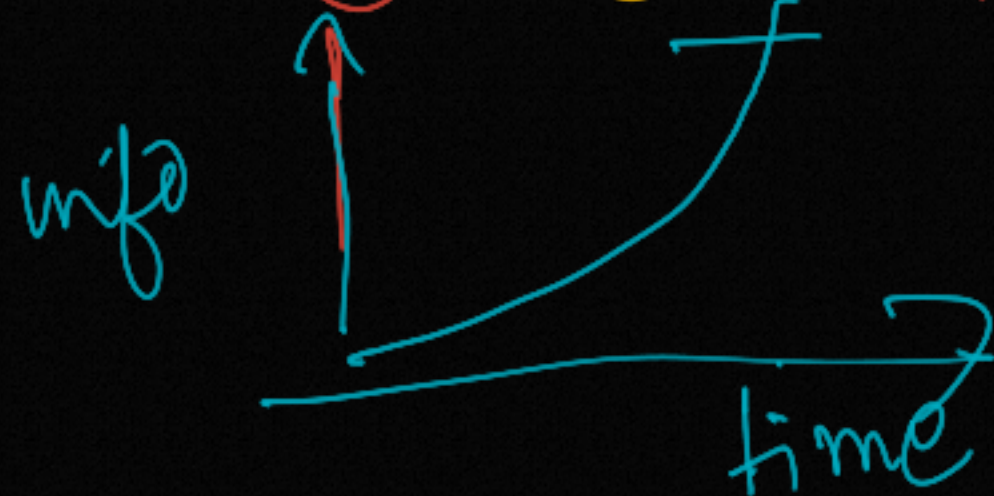
→ fast high street

Netflix

→ 1/3 bytes in USA

Google

→ catalogues, indexes
and makes them searchable



Microsoft, Apple, IBM

Characterstics of Internet-scale systems

1. users

2. elasticity of demand ✓

3. content delivery

4. Data

"ities" → Capabilities

→ Availability

(Why did Netflix succeed when BitTorrent failed)

→ Scalability
(elasticity of demand)



Characterstics of LARGE Software systems

- Operating Systems → } millions of lines of code
 - Banking software
 - Military & defence systems
- Simultaneous

- Huge code base
 - different language
- Built overtime
 - legacy software
 - hardware maintenance

How to maintain large codebases

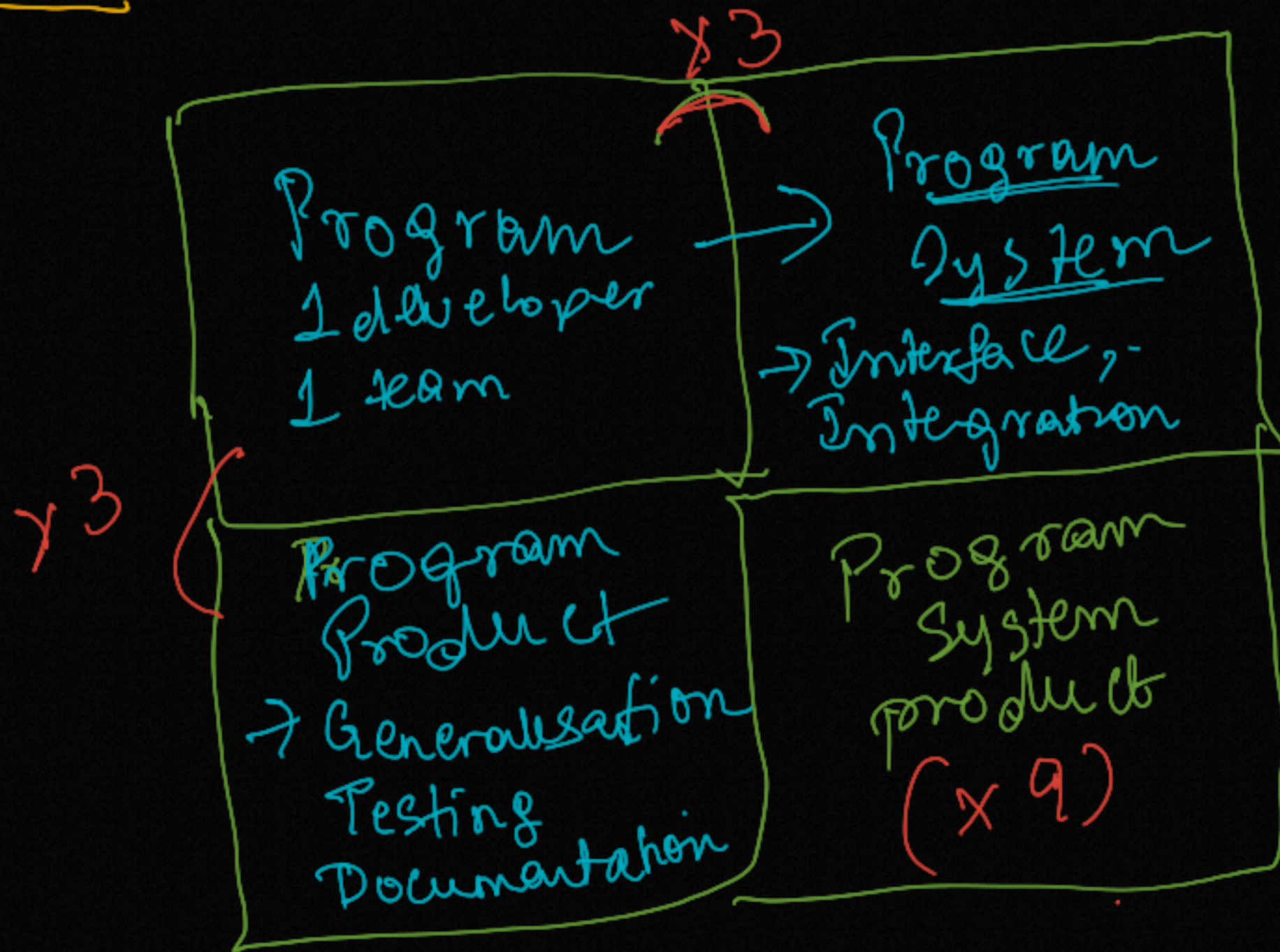
Differences

- No version
 - Updates are transparent
- Dont (typically) have multiple users
- Data

How to handle data at Internet scale.

Complexity takes over the game

T



1960s

Fred Brooks

{ "Mythical Man Month" }

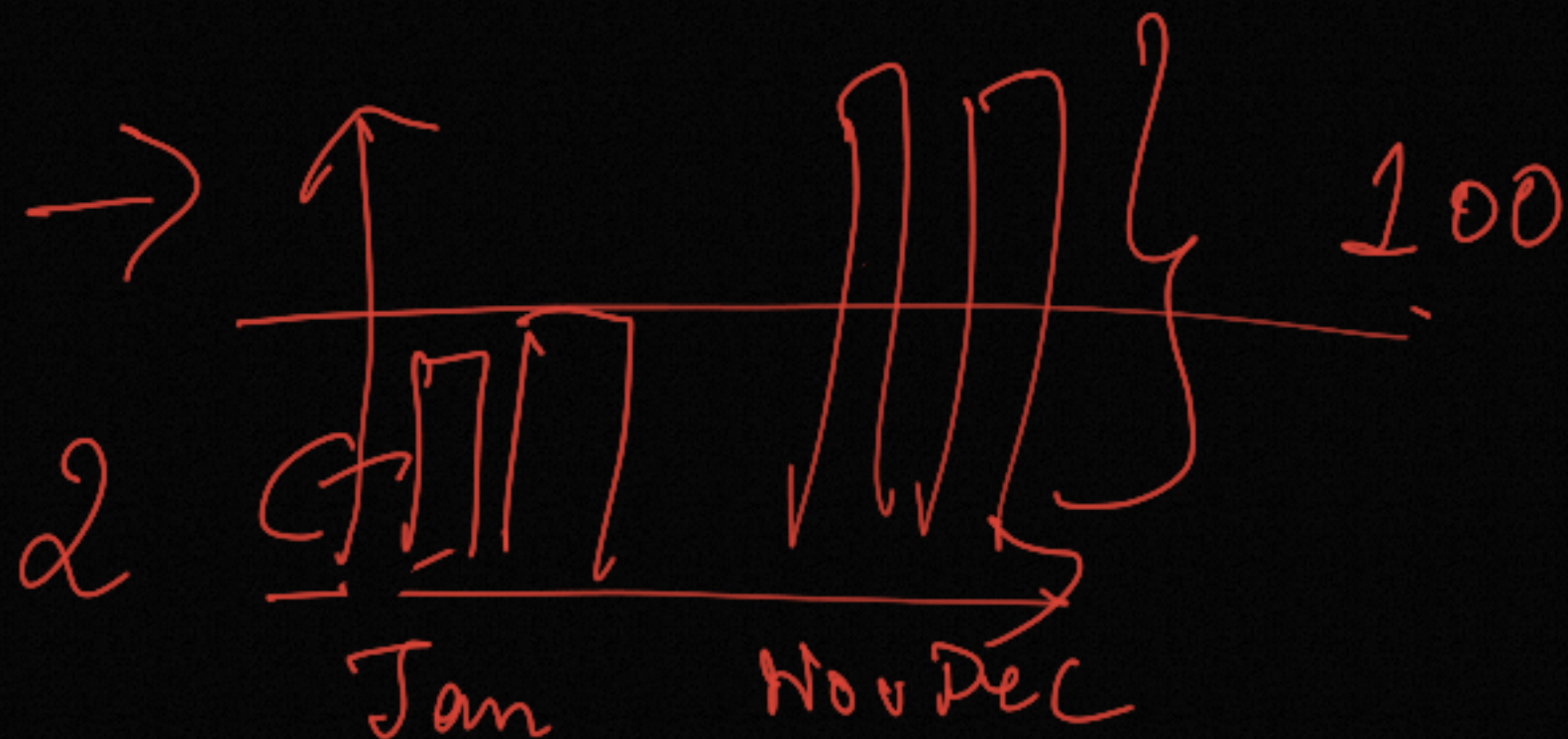
— Process

— Data

Data data everywhere... Nor any drop to analyse

- Data deluge is not new
(RDBMS were developed to deal this)
- Internet data does not fit in
into Relational structure
- How to deal with semi structured or
non-structured data

Innovations made in Internet-Scale Systems



98 machines free from Jan - Oct?

Cloud → elasticity

→ Web technologies come in different language

Go Ruby Perl

REST API : Service based ; Microservices Docker

→ CI / CD Continuous Integration ^{subnetworks}

→ Versioning → Version management ; Software Appliance
→ Github